

Case Study

Bilkent Laboratory and International School

Location: Ankara, Turkey

Type: Private, international school



An engaging, interactive resource to help students master key English literacy skills



It supports student learning by giving teachers options to assign games at different levels, based on their individual class and student levels.

Amber Reynolds 1st Grade Teacher

Bilkent Laboratory and International School

Why the school chose LiteracyPlanet

Students at Bilkent Laboratory and International School (BLIS) typically don't have a wealth of opportunities to practice crucial English literacy concepts outside of the classroom. BLIS needed a resource that would be able to encourage this kind of behavior on a regular basis. LiteracyPlanet proved to be the perfect match, providing content that is thorough and curriculum aligned, but also engaging enough to encourage students to revise these important concepts in their own time.





How the school uses LiteracyPlanet

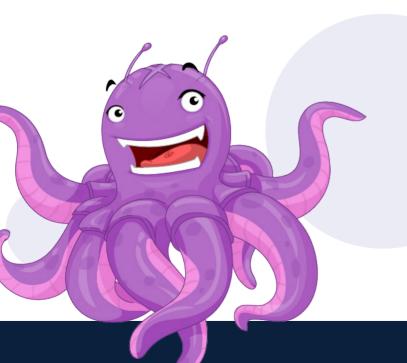
Students at BLIS are encouraged to use technology in the classroom. Young grades have shared iPads, older grades have Chromebook devices and students are encouraged to use online programs in assignments whenever it's relevant. LiteracyPlanet is being used to consolidate concepts covered in the classroom and supplement learning in extra areas.

The students really like the game aspect of LiteracyPlanet.
There are other programs out there that do not make the learning fun.

Sara Bycura Pre-K Teacher Bilkent Laboratory and International School



At home and in the classroom



LiteracyPlanet has been used at BLIS as an in-class activity as well as a way to provide supplemental home learning. Students are assigned curriculum aligned exercises that correlate with the unit being taught and they generally complete these in class. An added benefit of the program is students are encouraged to use the program at home, and develop supplemental skills they don't have time to cover during the day.

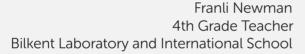
Positive student engagement

Students at BLIS are absolutely smitten with LiteracyPlanet's engaging, gamified style of learning. Students like the aspects of the program that provide motivation like the Spin Wheel and also enjoy using the program to challenge their peers. Students are enjoying using LiteracyPlanet to the point where teachers have observed a marked improvement in confidence of their English literacy abilities in other tasks.





Students who don't seem particularly invested in English learning have come to me asking for more tasks because they feel encouraged!





Useful teacher resource

LiteracyPlanet has quickly become a crucial resource for teachers at BLIS. Teachers appreciate the fact that the program is aligned with the Cambridge Standards, and that it creates games based on the vocabulary and phonics concepts that are learned in class. Teachers have found it users-friendly and have enjoyed being able to generate useful data, making it easy to track student progress.



Effective ESL learning

Teachers have found LiteracyPlanet a great fit for Turkey, where young students don't have many options to practice English outside of school. LiteracyPlanet gives them the opportunity to practice English with fun exercises that are directly related to what is being taught in class.





Students have become empowered and confident in their English abilities and it is carrying over to their writing and reading in class.

Franli Newman 4th Grade Teacher Bilkent Laboratory and International School



Empowering students

Teachers have noticed high engagement rates when assigning LiteracyPlanet exercises. Students who didn't seem particularly invested in English literacy learning have even requested extra tasks, because they've been so encouraged by the engaging style of content.